

VR Education Policy 2025–2027

VR emphasizes that members should have genuine opportunities to strengthen their knowledge and competence, both in formal and informal education¹, and that their development in the workplace is continuous and aligned with the rapid changes in the labor market. VR stresses the importance of members being well-prepared to face technological developments, new skill demands, and ongoing changes in the labor market. VR actively participates in projects in Icelandic society that promote further education and competence among VR members.

The VR education policy is based on equal access, lifelong and continuing education, cooperation, and responsible dissemination of information.

Focus Areas of VR's Education Policy 2025–2027:

1. Increased Competence of Members

- a. VR seeks to promote increased education among members who have not completed basic education.
- b. VR emphasizes that members are always given the opportunity to enhance their competence through lifelong and continuing education.
- c. VR encourages its members to prepare for future changes and seek ways to adapt to potential changes in their jobs.
- d. VR supports the implementation of the action plan according to the cooperation agreement signed in March 2023 between VR/LÍV and SVÞ, on increasing the competence and knowledge of staff in commerce and services.

2. Collaboration Within the Education Community as a Whole

- a. VR is an active participant in the development of education and educational initiatives for its members.
- b. VR takes part in projects across all school levels.
- c. VR promotes increased cooperation with lifelong learning centers.
- d. VR works with stakeholders to enhance the competence of its members.

3. Dynamic and Updated Information for Members

- a. VR ensures clear access for members to information about further education and ways to increase their competence.
- b. VR informs members about potential changes in the labor market and in their job roles.

4. Recognition of Prior Learning and Career Guidance

- a. VR promotes that the competence members have acquired is assessed/documented.
- b. VR promotes good access to recognition of prior learning (RPL) in general work-related skills.
- c. VR promotes that recognition of prior learning benefits members by shortening their formal education.